



Web Technologies and Programming

Lecture 18

Summary of Previous Lecture

- **What is JavaScript?**
- **Embedding JavaScript with HTML**
- **JavaScript conventions**
- **Variables in JavaScript**
- **JavaScript operators**
- **Input output in JavaScript**
- **JavaScript functions**
- **Conditional Statements**
- **Looping Statements**

Today's Lecture Outline

- **Dialog boxes in JavaScript**
- **HTML Document Object Model (DOM)**

1. Dialog boxes in JavaScript

- JavaScript provides the ability to **pickup** user input or **display** small amounts of text to the user by using **dialog boxes**
- These dialog boxes **appear** as **separate windows** and their **content** depends on the information provided by the user

1. Dialog boxes in JavaScript

- **JavaScript has three kind of popup boxes:**
- **Alert box**
- **Prompt box**
- **Confirm box**

1.1 Alert Box

- An alert box is simply a small **message box** that **pops up** and gives the user **some information**
- An alert dialog box is mostly **used** to give a **warning message** to the users
- When an alert box **pops up**, the user will have to **click "OK"** to proceed
- Syntax:
 - **alert("message")**

1.1 Alert Box...

```
<script language="javascript">
```

```
    function alertme(message) ← Start of Function
```

```
    {
```

```
        alert(message) ← Displays an Alert Box
```

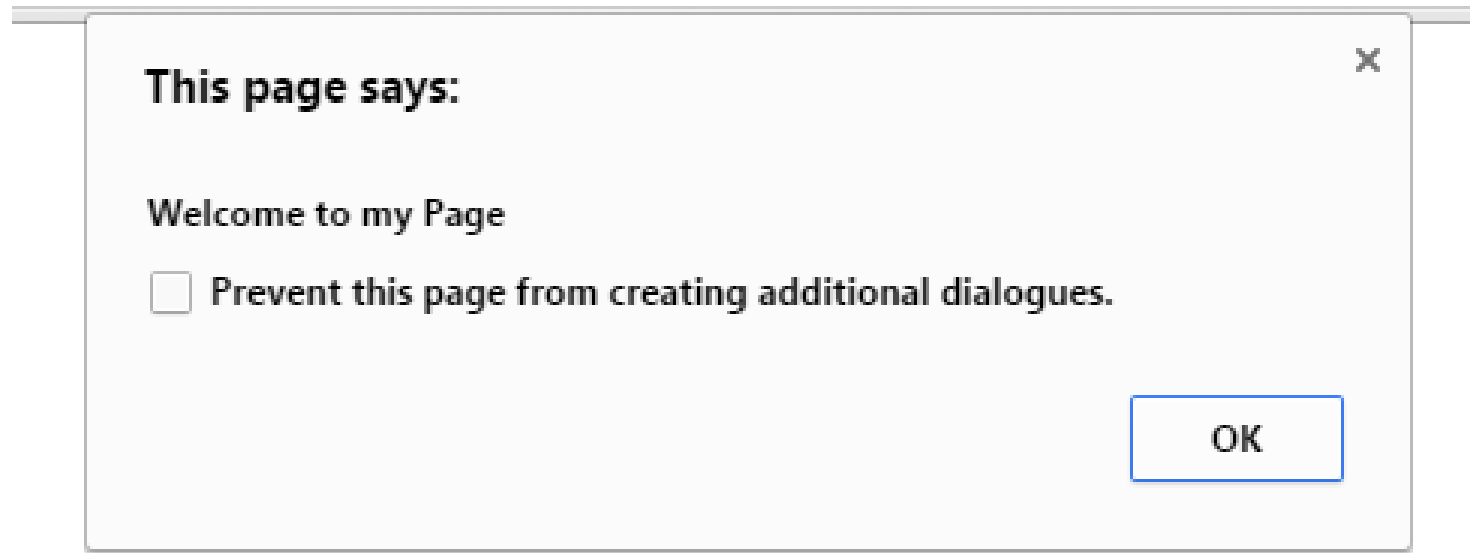
```
    }
```

```
    alertme("Welcome to my Page")
```

```
</script>
```

Calling the Function

1.1 Alert Box...



Alert Box

1.2 Prompt box

- A **prompt box** is often used if you want the user to **input** a value before entering a page
- When a prompt box pops up, the user will have to click either **"OK"** or **"Cancel"** to proceed after entering an input value
- If the user clicks **"OK"** the box returns the **input value**
- If the user clicks **"Cancel"** the box **returns null**

1.2. Prompt box...

```
<head>
  <title> Functions </title>
  <script language="javascript">
    function getName()
    {
      var name = prompt("Please Enter Your Name!", 'name')
      document.write("Welcome Mr. " , name, "!");
    }
  </script>
</head>
<body onload = "getName()">
</body>
</html>
```

Start of the function

Asks user to enter name

Writes name on the webpage

Calling a function

1.2. Prompt box...

esktop/WritingJavaScript.html

This page says:

Please Enter Your Name!

Tehseen

☐ Prevent this page from creating additional dialogues.

OK

Cancel



Welcome Mr. Tehseen!

Output

Prompt Box

1.3 Confirm box

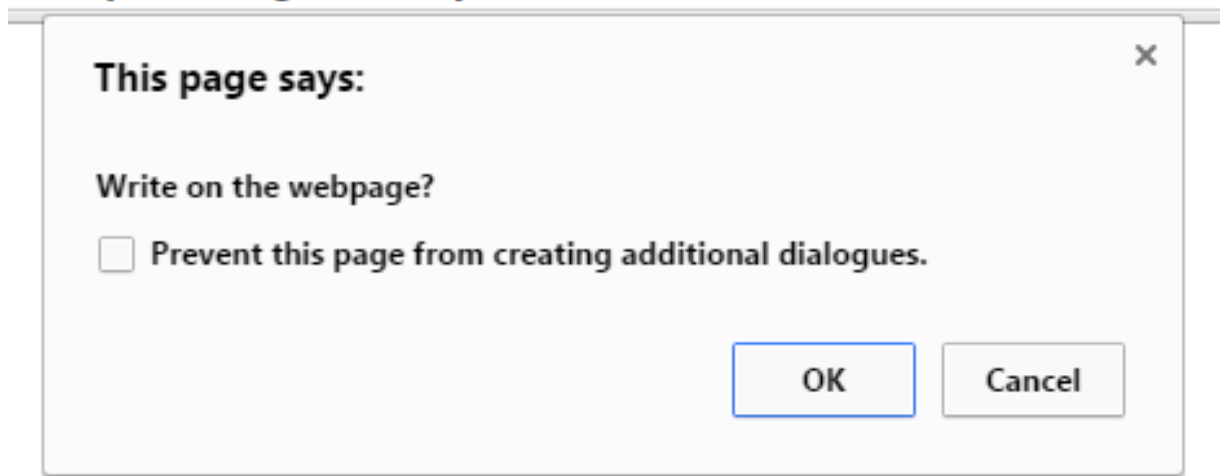
- A **confirm box** is often used if you want the user to **verify** or **accept** something
- When a confirm box **pops up**, the user will have to click either **"OK"** or **"Cancel"** to proceed
- If the user clicks **"OK"**, the box returns **true**
- If the user clicks **"Cancel"**, the box returns **false**

1.3 Confirm box

```
<script language="javascript">  
    function conName()  
    {  
        User Input → var name = prompt("Your Name Please!")  
        Confirmation → if(confirm("Write on the webpage?"))  
            document.write("Welcome Mr. " + name)  
        Not Confirmed → else  
            document.write("Welcome Mr. Anonymous")  
    }  
    conName()  
</script>
```

1.3 Confirm box

Desktop/WritingJavaScript.html



Welcome Mr. Tehseen

2. Document Object Model (DOM)

- **What is the DOM?**
- The DOM is a W3C (World Wide Web Consortium) standard.
- The DOM defines a standard for accessing documents:
- **"The W3C Document Object Model (DOM) is a platform and language-neutral interface that allows programs and scripts to dynamically access and update the content, structure, and style of a document."**

2. Document Object Model (DOM)

- The W3C DOM standard is separated into **3 different parts:**
- **Core DOM** - standard model for all document types
- **XML DOM** - standard model for XML documents
- **HTML DOM** - standard model for HTML documents

2. HTML Document Object Model (DOM)

- Once html element are **rendered** (painted) in the browser window, browser **can not** recognize them
- To create interactive web pages it is **vital** that the browser continues to **recognize** HTML elements
- **JavaScript enabled** browsers do this because they **recognize and uses** DOM

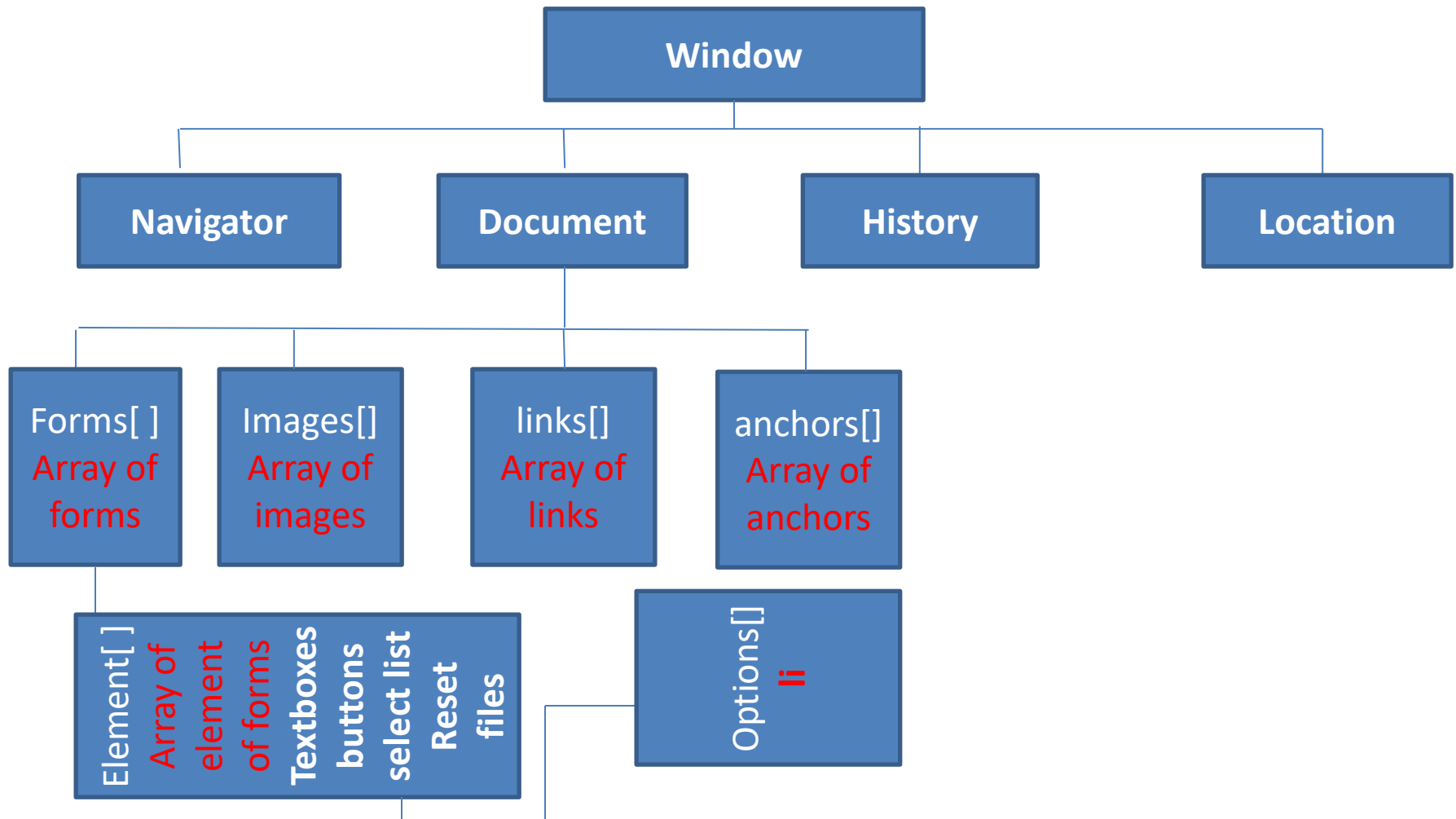
2. HTML Document Object Model (DOM)...

- The **HTML DOM** defines a standard set of objects for HTML, and a standard way to **access and manipulate** HTML documents
- **All HTML elements**, along with their containing text and attributes, can be **accessed through the DOM**
 - The contents can be **modified or deleted**, and new elements can be created

2. HTML Document Object Model (DOM)...

- The **HTML DOM** is platform and language Independent
 - It can be used by any **programming language** like Java, JavaScript, and VBScript
- The HTML DOM can be thought of as a **hierarchy** moving from the most **general** object to the **most specific**

2. Document Object Model (DOM)...



2. Document Object Model (DOM)...

- **When a web page is loaded, the browser creates a Document Object Model of the page.**
- **With the object model, JavaScript gets all the power it needs to create dynamic HTML:**
 - JavaScript can change all the **HTML elements** in the page
 - JavaScript can change all the **HTML attributes** in the page
 - JavaScript can change all the **CSS styles** in the page
 - JavaScript **can remove existing HTML elements** and attributes

2. Document Object Model (DOM)...

- JavaScript can **add new HTML elements** and attributes
- JavaScript **can react to all existing HTML events** in the page
- JavaScript **can create new HTML events** in the page

2. Html Document Object Model (DOM)...

- **HTML DOM methods** are **actions** you can perform (on HTML Elements).
- **HTML DOM properties** are **values** (of HTML Elements) that you can set or change.
- **In the DOM**, all HTML elements are defined as **objects**.
- **The programming interface** is the properties and methods of each object.
- **A property** is a value that you can get or set (like changing the content of an HTML element).
- **A method** is an action you can do (like add or deleting an HTML element).

2. Document Object Model (DOM)...

- `document.forms[0].elements[0].value`
- `document.images[0].src`
- `document.links[0].href`

2.1 Retrieving HTML elements

- The **getElementById()** method is a workhorse method of the DOM
- It retrieves a **specified element** of the HTML document and returns a **reference** to it
- To retrieve an element, it must have an **unique id**
 - **document.getElementById("element-id")**

2.1 Retrieving HTML elements...

- The returned reference can be used to retrieve element **attributes**
 - `document.getElementById("element-id").attribute`
 - `document.getElementById("pic").src`
 - `document.getElementById("pic").height`

2.1 Retrieving HTML elements...

```
<html>
<head>
  <title> Retrieving Values </title>
  <script language="javascript">
    function getValue()
    {
      var a = document.getElementById("pic")
      alert(a.title)
      alert(a.height)
    }
  </script>
</head>
<body>
  
</body>
</html>
```

Function Starts →

→ **Getting Reference to "pic"**

→ **Accessing Attributes**

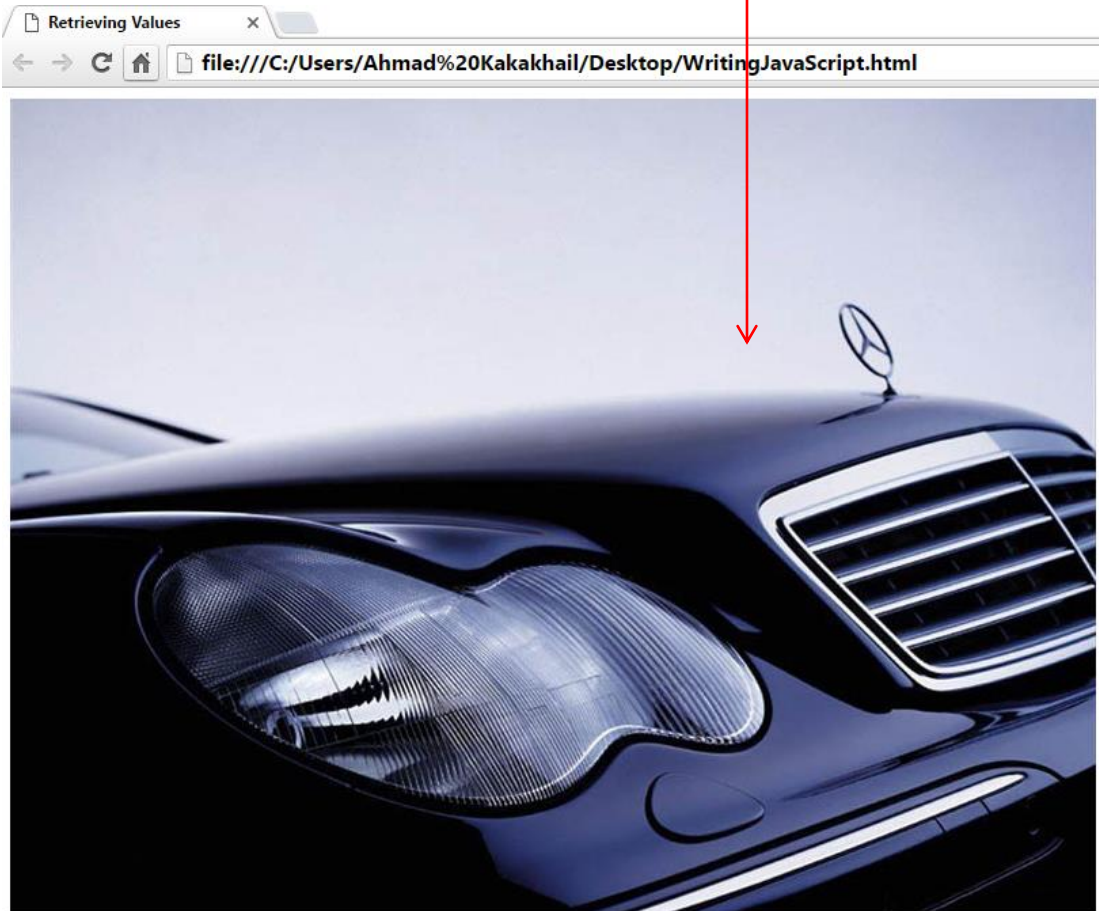
Image Tag ↗

Setting id ↓

↑ **Calling Function**

2.1 Retrieving HTML elements...

Image



Title Alert

sktop/WritingJavaScript.html

This page says:

Mercedes Benz

☐ Prevent this page from creating additional dialogues.

OK

Desktop/WritingJavaScript.html

This page says:

600

☐ Prevent this page from creating additional dialogues.

OK

Height Alert

2.2 Retrieving the text of an element...

- **innerHTML** property defines both the HTML code and the text that occurs between that element's **opening and closing**
 - `document.getElementById("element-id").innerHTML`

2.2 Retrieving the text of an element...

```
<html>
<head>
  <title> Retrieving Values </title>
  <script language="javascript">
    function getText()
    {
      var a = document.getElementById("myPara")
      alert(a.innerHTML)
    }
  </script>
</head>
<body>
  <p id="myPara" onClick="getText()"> Hello World! </p>
</body>
</html>
```

Getting Element Reference

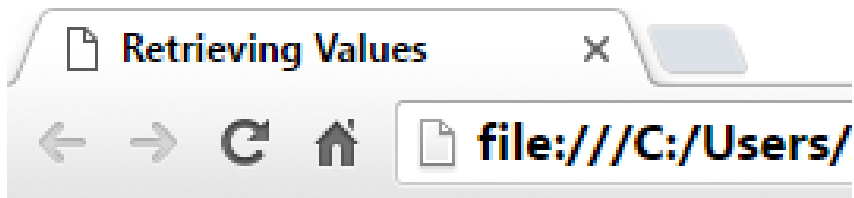
Getting Text

Paragraph id

Calling Function

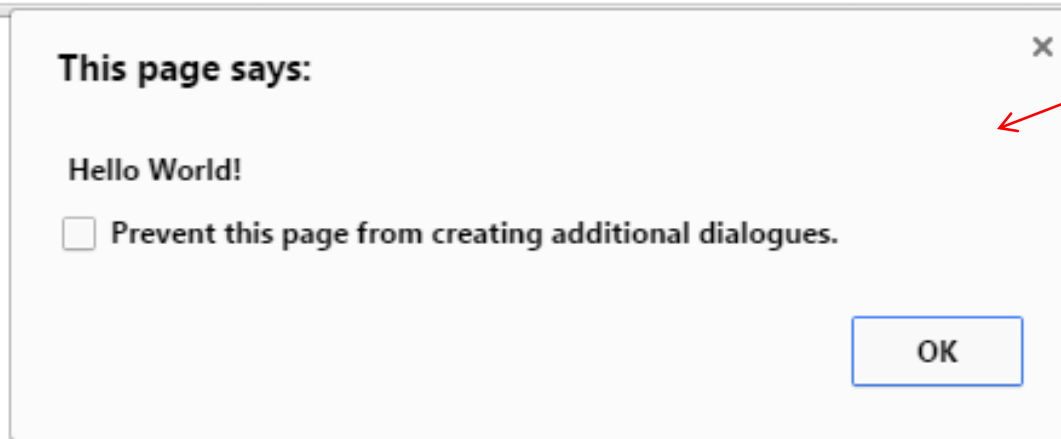
Paragraph Text

2.2 Retrieving the text of an element



Hello World! ← Paragraph Text

Desktop/WritingJavaScript.html



Text Alert

2.3 Getting value of attributes

- **getAttribute()** method is used to retrieve values of attributes
 - `document.getElementById("element-id").getAttribute("attribute-name")`
 - `document.getElementById("pic").getAttribute("src")`

2.3 Getting value of attributes...

```
<html>
<head>
  <title> Attribute Values </title>
  <script language="javascript">
    function getAtt()
    {
      var a = document.getElementById("pic")
      alert(a.getAttribute("title"))
    }
  </script>
</head>

<body>
  
</body>
</html>
```

Getting Element Reference

Using getAttribute() Function

2.3 Getting value of attributes...

Image



Title Attribute Alert

sktop/WritingJavaScript.html

This page says:

Mercedes Benz

☐ Prevent this page from creating additional dialogues.

OK

2.4 Setting value of attributes

- **setAttribute()** method is used to set values of attributes
 - `document.getElementById("element-id").setAttribute("attribute-name", "Value")`
 - `document.getElementById("pic").setAttribute("src", "abc.jpg")`

2.4 Setting value of attributes...

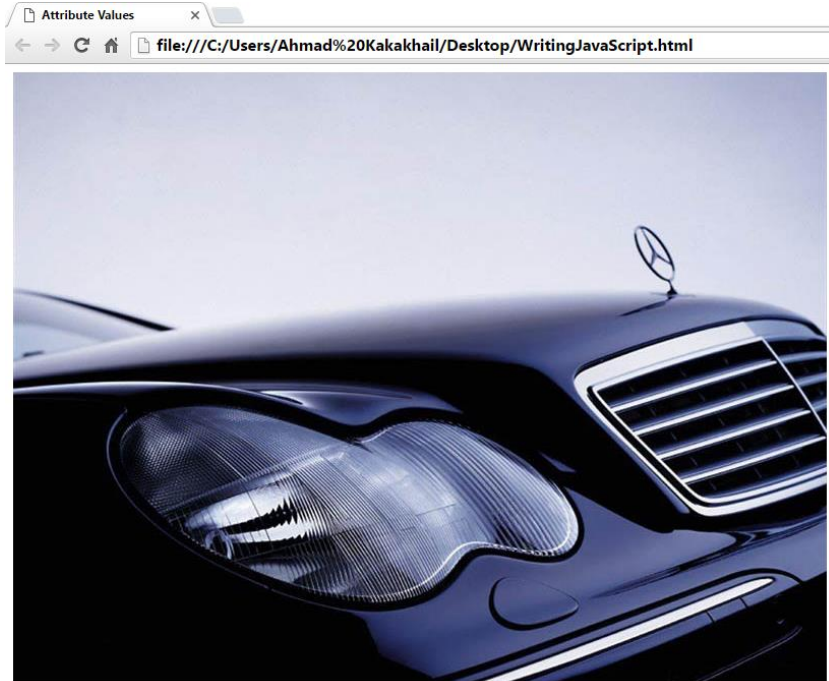
```
<html>
<head>
  <title> Attribute Values </title>
  <script language="javascript">
    function setAtt()
    {
      var a = document.getElementById("pic")
      a.setAttribute("height", "75")
      a.setAttribute("width", "100")
    }
  </script>
</head>

<body>
  
</body>
</html>
```

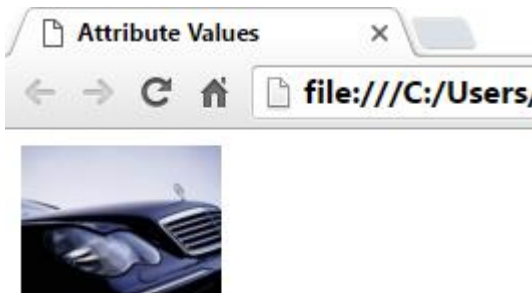
Getting Reference Element

Changing Attribute Values

2.4 Setting value of attributes...



← Before Setting Attribute Values



← After Setting Attribute Values

3.0 HTML DOM Elements

- **Finding HTML Elements**
- To do so, you have to find the elements first.
There are a couple of ways to do this:
 - Finding HTML elements by id
 - Finding HTML elements by tag name
 - Finding HTML elements by class name
 - Finding HTML elements by CSS selectors
 - Finding HTML elements by HTML object collections

3.1 HTML DOM Elements

- **Finding HTML Element by Id**
- The easiest way to find an HTML element in the DOM, is by using the element id.
- This example finds the element with id="intro":
- **Example:**
- ```
var myElement =
document.getElementById("intro");
```



## 3.2 HTML DOM Elements

- **Finding HTML Elements by Tag Name**
- This example finds all <p> elements:
- **Example**
- `var x = document.getElementsByTagName("p");`

## 3.3 HTML DOM Elements

- Finding HTML Elements by Class Name
- If you want to find all HTML elements with the same class name, use `getElementsByClassName()`.  
This example returns a list of all elements with `class="intro"`.
- **Example**
- `var x = document.getElementsByClassName("intro");`

## 3.4 HTML DOM Elements

- Finding HTML Elements
- Methods
  - `document.getElementById(id)`
    - Find an element by element
  - `document.getElementsByTagName(name)`
    - Find elements by tag
  - `document.getElementsByClassName(name)`
    - Find elements by class name

# Summary of Today's Lecture

- **Dialog boxes in JavaScript**
  - Alert box
  - Prompt box
  - Confirm box
- **What is DOM?**
- **HTML DOM**
- **Retrieving HTML elements**
- **getElementById()**
- **innerHTML**
- **getAttribute()**
- **setAttribute()**

# Summary of Today's Lecture

- **HTML DOM Elements**
- **Finding HTML Elements**
  - **Find an element by element**
  - **Find elements by tag**
  - **Find elements by class name**

**THANK YOU**

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