

الله رب العالمين

Web Technologies and Programming

Lecture 08

Adding Image, audio and video files to web pages

Summary of the previous lecture

- Internal links
- External links
- Directory Structure
- Internal document reference
- Some attributes of <a>
- Other type of links

Outline

- **Adding images to web pages**
- **Using images as links**
- **Image map**
- **Adding video to web pages**
- **Adding audio to web pages**

1. Adding images to web pages

- **** tag is used to add images to web pages
- **SRC** attribute of the **** tag is used to indicate the source of the image
- The **** tag is empty, it contains attributes only, and does not have a closing tag.

1. Adding images to web pages

Images can be added as follows

- We can add an image by
 - ``
 - ``

1. Adding images to web pages

- **HTML Images Syntax**
- In HTML, images are defined with the **** tag.
- The **** tag is empty, it contains attributes only, and does not have a closing tag.
- The **src** attribute specifies the URL (web address) of the image:
- ****

1. Adding images to web pages

- **The alt Attribute**
- **The alt attribute specifies** an alternate text for an image, if the image cannot be displayed.
- **The alt attribute provides** alternative information for an image if a user for some reason cannot view it (because of slow connection, an error in the src attribute, or if the user uses a screen reader).
- **If a browser cannot find an image, it will display the alt text**

1. Adding images to web pages

Images can be added as follows

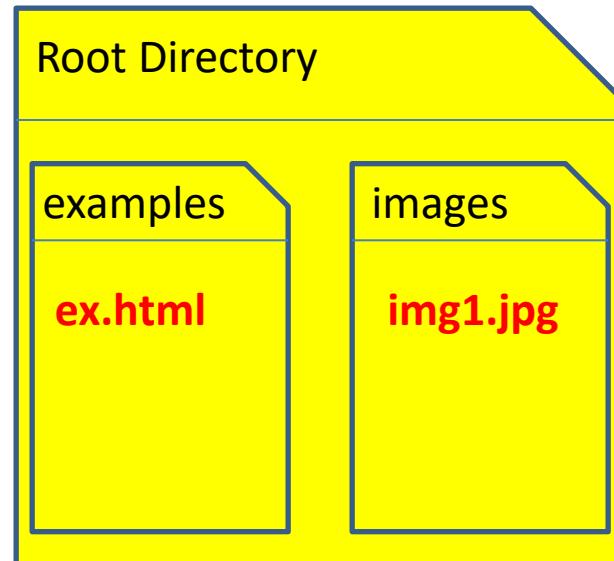
- **IMG** stands for "**image**." It announces to the browser that an image will go here on the page.
- **SRC** stands for "**source**." This again is an attribute. It's telling the browser where to go to find the image.

1. Adding images to web pages

Images supported by web

- **.jpg**
- **.gif**
- **.png**
- **.jpeg**
- **.bmp**

1. Adding images to web pages...



The diagram illustrates the file structure for adding images to a web page. It shows a 'Root Directory' containing two sub-directories: 'examples' and 'images'. The 'examples' directory contains a file named 'ex.html'. The 'images' directory contains a file named 'img1.jpg'.

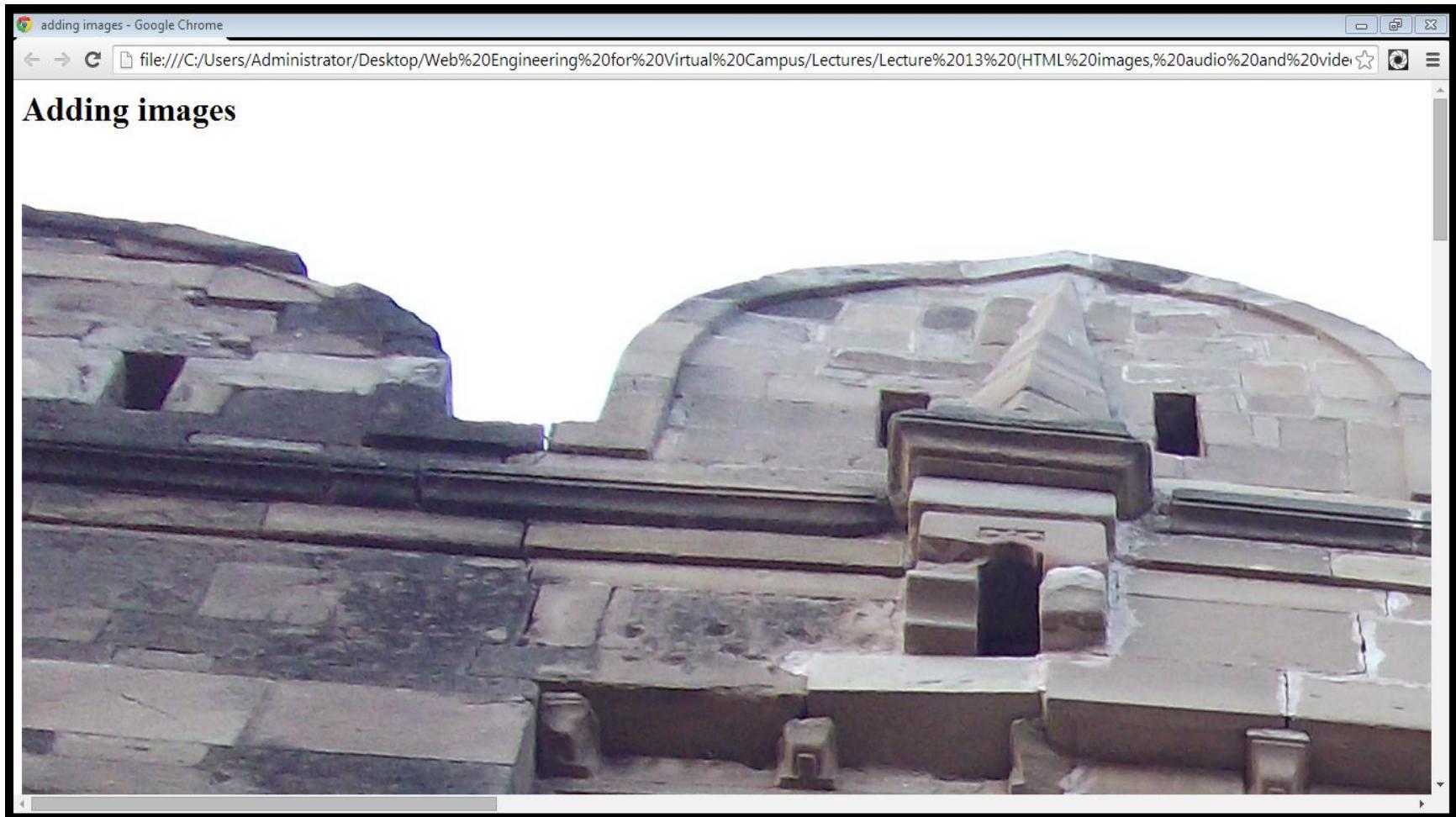
```
img - Notepad
File Edit Format View Help
<html>
<head>
<title>adding images</title>
</head>
<body>
<h1>Adding images</h1>
<br>

</body>
</html>
```

Annotations in the code editor:

- A red arrow points from the text "Image path and name" to the file path "src='../images/img1.jpg'" in the code.
- A red arrow points from the text "Image tag" to the opening tag "<img src='...'" in the code.
- A red arrow points from the text "Src attribute" to the attribute "src='...'" in the code.

1. Adding images to web pages...



1.1 Attributes of tag

- **Height and width:**
- You can use the **style** attribute to specify the width and height of an image.
- **The values are specified in pixels (use px after the value):**
- **Specifies the height and width of an image**

```

```

1.1 Attributes of tag

- **Alt attribute:**
- Shows alternate text when an image is not available

1.1 Attributes of tag

- **Align attribute:**
- Align the image as desired

```

```

1.1 Attributes of tag

- **Align attribute:**
- **Some values for aligned are**

✓ Value

Description

✓ left

Align the image to the left

✓ right

Align the image to the right

✓ middle

Align the image in the middle

✓ top

Align the image at the top

✓ bottom

Align the image at the bottom

1.1 Images in Another Folder

- If not specified, the browser expects to find the image in the same folder as the web page.
- However, it is common to store images in a sub-folder. You must then include the folder name in the src attribute:
- Example
- ``

1.1 Animated Images

- The GIF standard allows animated images:
- **Example**
-

1.1 Attributes of tag ...

- **Border attribute:**
- Add border around the image

```

```

1.1 Attributes of tag ...

- **Differences Between HTML 4.01 and HTML5**

The following attributes: align, border, hspace, and vspace are not supported in HTML5.

1.1 Attributes of tag ...

```
hw - Notepad
File Edit Format View Help

<html>
<head>
<title>Using height and width</title>
</head>
<body>
<h1>Using height and width</h1>
<br>

<h3>Height and width is 200</h3>
<br>

<h3>Height and width is 300</h3>
</body>
```

1.1 Attributes of tag ...

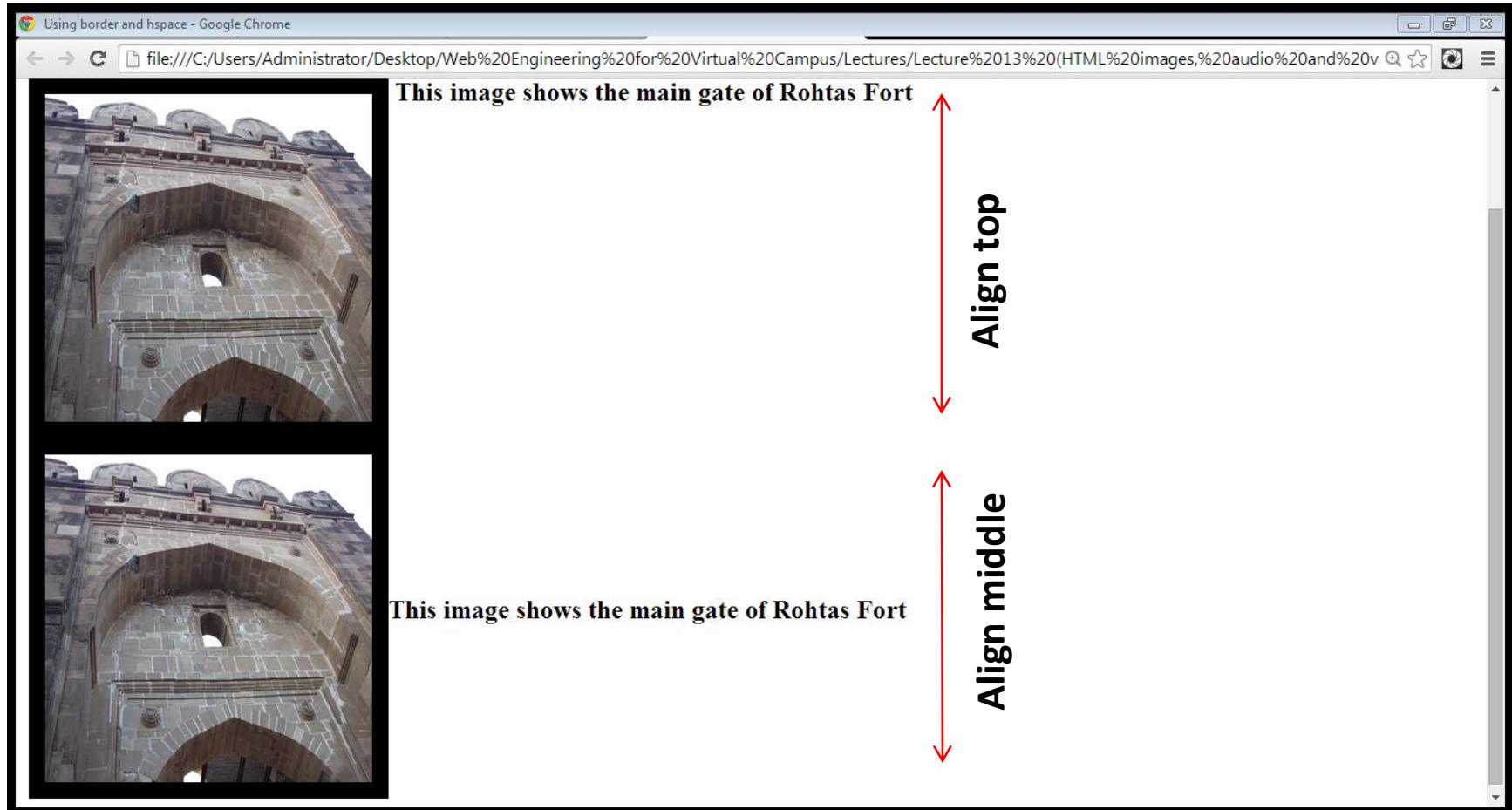


1.1 Attributes of tag ...

```
border - Notepad
File Edit Format View Help

<head>
<title>Using border and hspace</title>
</head>
<body>
<h1>Image with text alignment</h1>
<br>
This image shows
the main gate of Rohtas Fort
<br>
This image sh
the main gate of Rohtas Fort
</body>
</html>
```

1.1 Attributes of tag ...



1.1 Attributes of tag ...

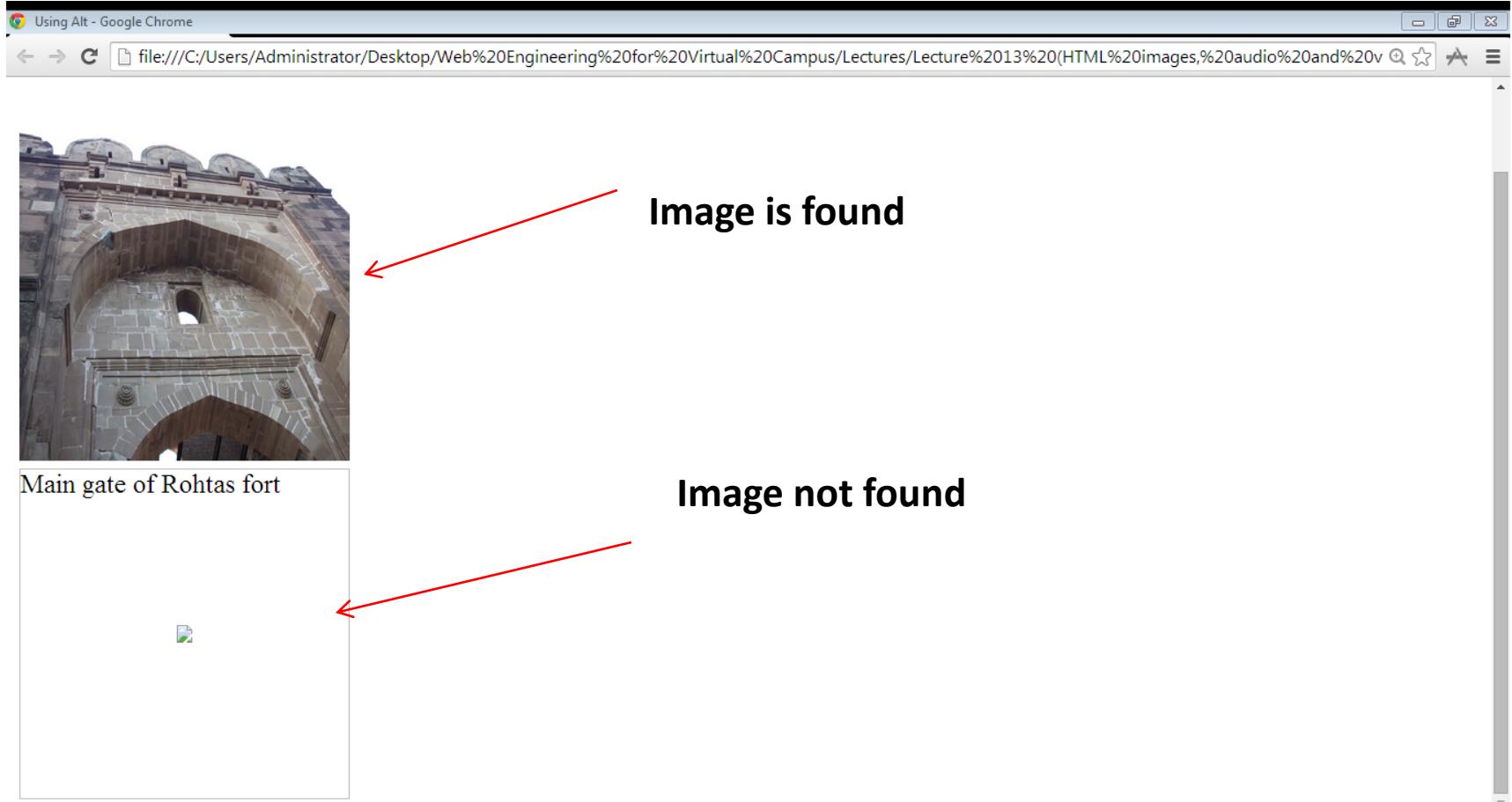
```
alt - Notepad
File Edit Format View Help
<html>
<head>
<title>Using Alt</title>
</head>
<body>
<h1>Adding images</h1>
<br>

<br>

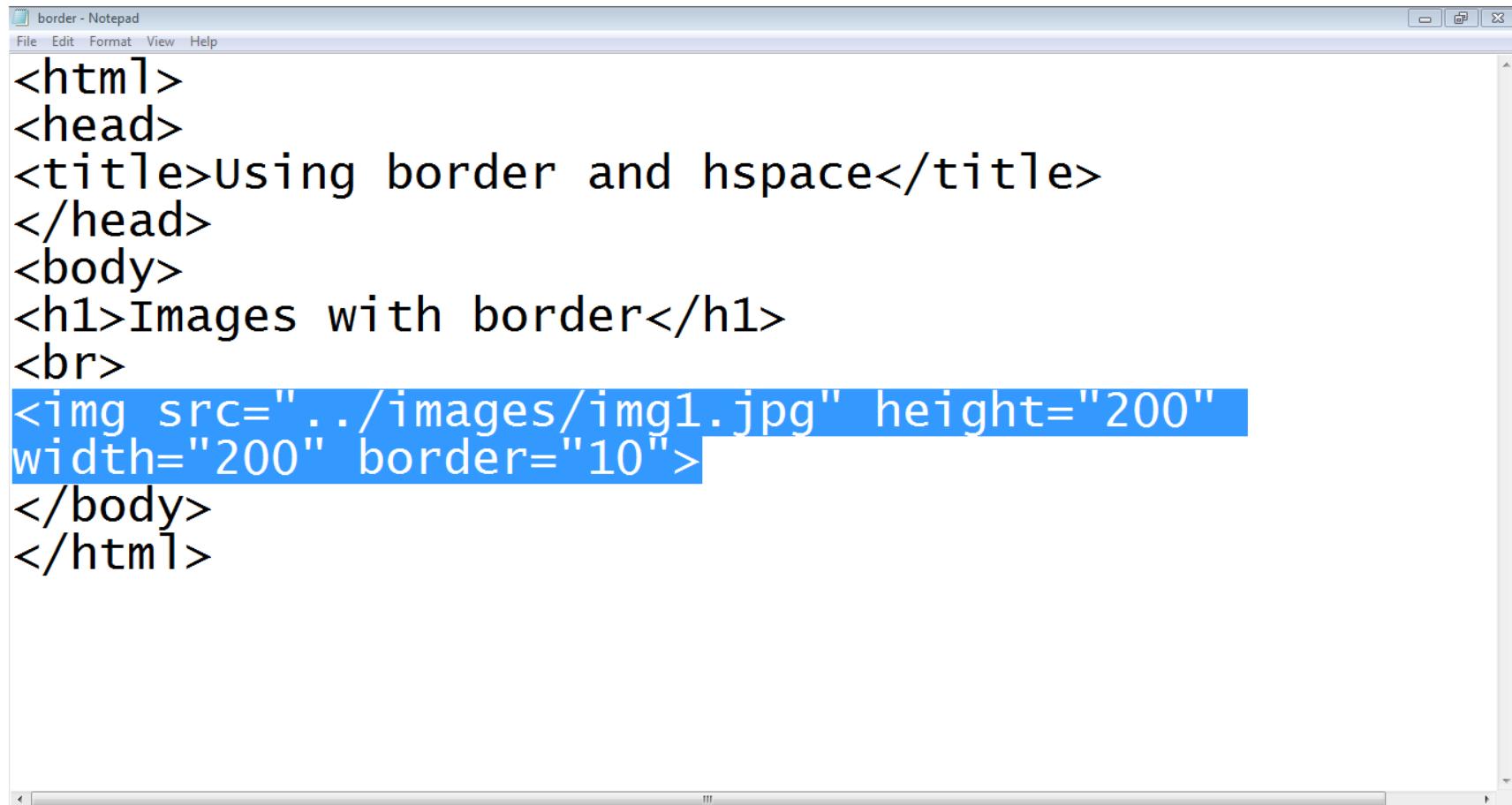
</body>
</html>
```

Wrong image name

1.1 Attributes of tag ...



1.1 Attributes of tag ...



A screenshot of a Windows Notepad window titled "border - Notepad". The window contains the following HTML code:

```
<html>
<head>
<title>Using border and hspace</title>
</head>
<body>
<h1>Images with border</h1>
<br>

</body>
</html>
```

The line containing the `border="10"` attribute is highlighted with a blue selection bar.

1.1 Attributes of tag ...



2. Using images for linking

- We can put images between `<a>` and `` tags instead of text to link other documents or portions of the page
 - ` `
 - ` `

2. Using images for linking...

The screenshot shows a Windows Notepad window titled "imglink - Notepad". The menu bar includes "Edit", "Format", "View", and "Help". A red arrow points from the word "Link" in the menu bar to the "Link" option in the menu. Another red arrow points from the word "Image" in the text to the "align" attribute of the first image tag. The code displays four hyperlinks, each containing an image tag with "align=middle", "height=100", and "width=100" attributes.

```
<a href="http://www.nust.edu.pk/Pages/Home.aspx">
</a>

<a href="http://www.comsats.edu.pk/">
</a>

<a href="http://www.num1.edu.pk/">
</a>

<a href="http://www.nust.edu.pk/Pages/Home.aspx">
  
  <area shape="link-shape" coords="coordinates  
  of link area" href="page-reference">  
</map>
```

3. Image maps...

- **Defining a map:**
- **Area can contain following values**
- **Rect**
- **Circle**
- **coord**

3. Image maps...

- Defining a map:
- Step2(using the map):
- Applying map on an image

``

3. Image maps...

```
map - Notepad
File Edit Format View Help
<body>
<h1>Image Maps</h1>
Map <MAP NAME="MYMAP">
Link <AREA SHAPE="RECT" COORDS="210,75,275,100"
      HREF="http://ww3.comsats.edu.pk/library/" title="Library">
      <AREA SHAPE="RECT" COORDS="20,55,110,120"
            HREF="http://ww3.comsats.edu.pk/ee/" title="EE depar
      <AREA SHAPE="RECT" COORDS="140,55,180,120"
            HREF="http://ww3.comsats.edu.pk/ee/" title="CS depar
      </MAP> End of Map
<center>

</center>
```

Adding an Image

Using a map

4. Adding videos to web pages

- The **<video>** tag is used to add a video to a web page
- This tag is provided in **HTML5**
- The **src** attribute of the **<video>** tag is used to indicate the source of the video
- We can add a video to our page as
 - **<video src="abc.mp4">**

4. Adding videos to web pages

- Videos can also be added as

```
<video width="320" height="240" controls>
```

```
<source src="movie.mp4" type="video/mp4">
<source src="movie.ogg" type="video/ogg">
Your browser does not support the video tag.
```

```
</video>
```

4. Adding videos to web pages

- It supports following video formats

File Format

Media Type

✓ MP4

video/mp4

✓ WebM

video/webm

✓ Ogg

video/ogg

4. Adding videos to web pages...

- Attributes of <video> tag:
- Auto-play
- Controls
- Height
- Loop

4. Adding videos to web pages...

The image shows a screenshot of a Windows Notepad window titled "video - Notepad". The content is an HTML document with the following code:

```
<html>
<head>
<title>adding video</title>
</head>
<body>
<h1>Adding Video</h1>
<br>
<video src="../video/vid.mp4"
       autoplay loop controls height="300">
</video>
</body>
</html>
```

Annotations with red arrows point to specific parts of the code:

- A vertical arrow on the left points to the word "video" in the opening tag of the video element, labeled "Video tag".
- An arrow points from the text "Source of the video" to the "src" attribute value " ../video/vid.mp4".
- An arrow points from the text "Loop attribute" to the "loop" attribute.
- An arrow points from the text "Controls attribute" to the "controls" attribute.
- An arrow points from the text "Auto-play attribute" to the "autoplay" attribute.

5. Adding audio to web pages...

- The **<audio>** tab is used to add a audio to a web page
- This tag is provided in **HTML5**
- The **src** attribute of the **<audio>** tag is used to indicate the source of the audio
- We can add a audio to our page as
 - **<audio src="abc.mp3">**

5. Adding audio to web pages...

- **Audio can also be added as**

<audio controls>

```
<source src="horse.ogg" type="audio/ogg">
```

```
<source src="horse.mp3" type="audio/mpeg">
```

Your browser does not support the audio tag.

```
</audio>
```

5. Adding audio to web pages...

- **Audio formats supported by audio tag are**

File Format

Media Type

MP3

audio/mpeg

Ogg

audio/ogg

Wav

audio/wav

5. Adding audio to web pages...

- Attributes of `<audio>` tag:
- Auto-play
- Controls
- Loop

5. Adding audio to web pages...

- **Control In audio**
- The controls attribute is a boolean attribute.
- **Audio controls include:**
 - Play
 - Pause
 - Seeking
 - Volume

Summary

- **Adding images to web page**
- **Using images as links**
- **Image map**
- **Adding audio and video to web page**

Summary

- Use the HTML **** element to define an image
- Use the HTML **src** attribute to define the URL of the image
- Use the HTML **alt** attribute to define an alternate text for an image, if it cannot be displayed
- Use the HTML **width** and **height** attributes to define the size of the image
- Use the HTML **<map>** element to define an image-map
- Use the HTML **<area>** element to define the clickable areas in the image-map

THANK YOU
